



Database meets OOP

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php|tek

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http://pooteeweet.org/files/phptek07/database_meets_oop.pdf

About Myself

- ◆ Lukas Kahwe Smith
- ◆ Started using PHP in the late PHP3 days
- ◆ Joined PEAR sometime in 2002 to work on MDB
- ◆ Began posting on `internals@lists.php.net` in 2003
- ◆ Started the unofficial official PHP todo list in 2005
- ◆ Makes his living as a consultant for Optaros
 - OSS consulting and system integration firm
 - We are always hiring
 - <http://optaros.com/en/company/careers>
- ◆ Can be reached
 - Via Email: `lsmith@optaros.com`
 - On IRC: "lsmith" on efnet, freenode, ircnet ..
 - In Person: Here or at Ultimate Frisbee tournaments

API and SQL Abstraction

◆ API Abstraction

- PDO
 - Unified OO Client API (more or less) for all drivers
 - Exceptions, Iterators
 - Portability modes

◆ SQL Abstraction

- MDB2 (PHP4/5), Creole (PHP5), ezc:Database (PHP5)
 - Unified OO Client API
 - Data type abstraction
 - Schema reading and writing
 - More portability modes

◆ Lots of manual work

- Object => Array+SQL => Database
- Database => SQL => Array => Object

Object-relational impedance mismatch

- ◆ SQL is declarative and not object oriented (nor procedural)
 - Poor performance when not thinking in sets
- ◆ Most DBMS are poor at modeling domain logic and behavior
 - Data types (array's vs. tables), inheritance etc.
- ◆ Relational theory does not mandate identifiers
 - Primary keys are an afterthought to fit OO requirements
- ◆ OO traverses data along their relations vs. joining data sets
 - `$forum = new Forum(1); foreach ($forum->threads) {...}`
- ◆ Unclear who manages state, especially in the stateless web
- ◆ UI should prevent inputting incorrect data
 - Integrity constraints need to be known inside the UI
- ◆ DBA vs. Developer (aka cultural impedance mismatch)
 - Its hard to be good at both, even harder to think as both

Object-relational impedance mismatch

- ◆ Department object with all employee's inside a property
 - `foreach ($dept->employees as $e) echo $e->name;`
 - Creating the instance of \$department requires reading
 - Department data
 - Data about all employees
 - `SELECT d.*, e.* FROM department d, employee e`
 - Reads a lot of redundant data!
 - Gets even worse if you have more 1:many properties
 - Inventory
 - Sales records
 - etc.
 - One solution is to move the “join” into the middle tier
 - This by passes all the nice power of the DBMS and leads to a lot more queries

Schema Challenges

- ◆ Simple example
 - Person Object
 - Student specialization of Person Object
 - Grad student specialization of Person Object
- ◆ Approach #1
 - Person table with fields for persons + person PK
 - Student table with fields for students + person PK
 - Grad student table with fields for grad students + grad student PK
 - Union needed when fetching data for multiple types
 - All data has to be moved when changing type
 - Issues when setting up FK's

Schema Challenges

- ◆ Simple example
 - Person Object
 - Student specialization of Person Object
 - Grad student specialization of Person Object
- ◆ Approach #2
 - One table with all specific fields + type field
 - Potentially a lot of empty columns

Schema Challenges

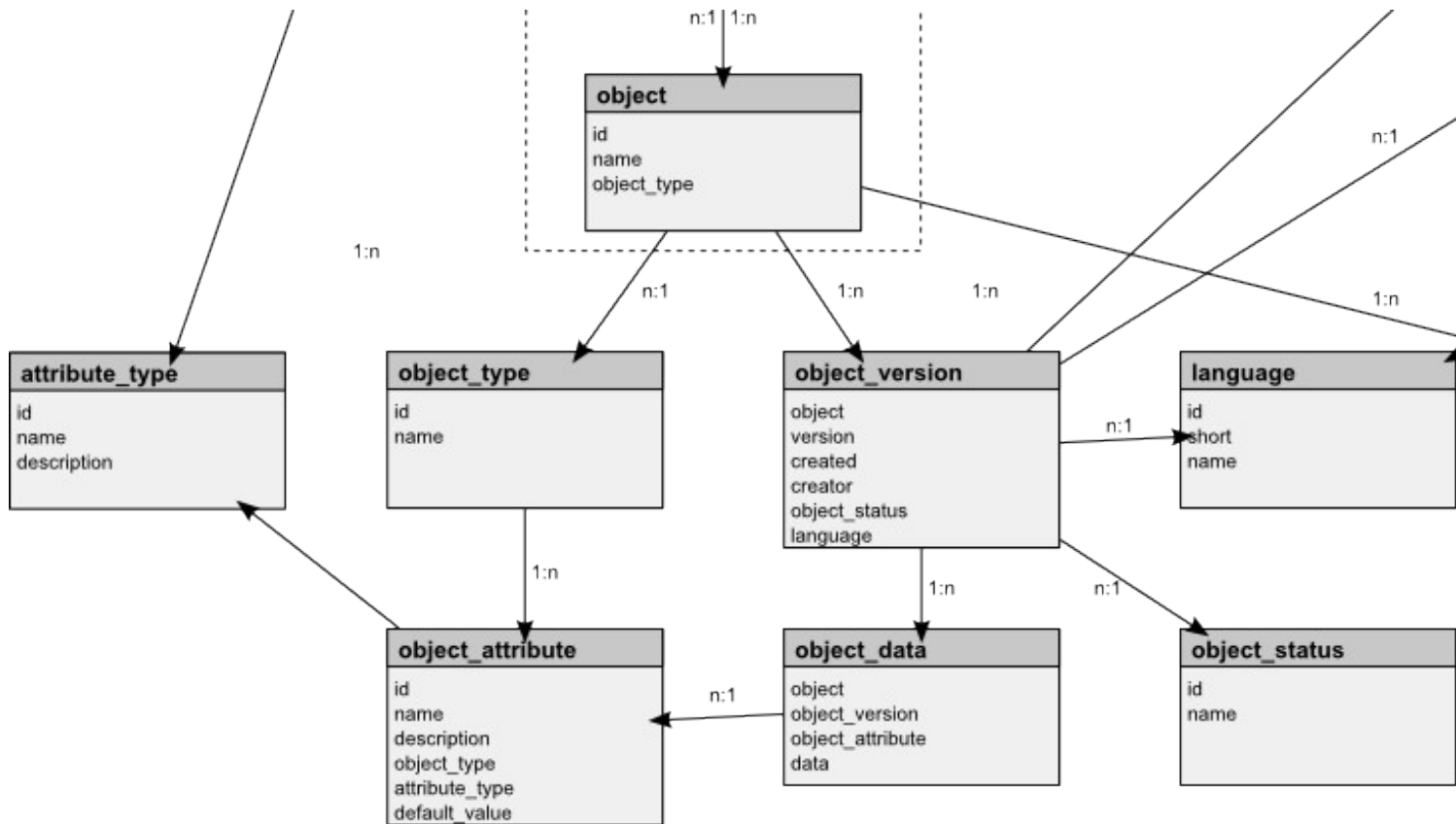
- ◆ Simple example
 - Person Object
 - Student specialization of Person Object
 - Grad student specialization of Person Object

- ◆ Approach #3
 - Person table with person specific fields + person PK
 - Student table with student specific fields + person PK
 - Grad student table with grad student specific fields + person PK
 - 3 Table (outer) join when trying to retrieve information
 - Gets worse when multiple types split off
 - Freshmen-, Senior-, Grad student

Schema Challenges

- ◆ Approach #3 - the academic approach
 - Enables proper leverage of relational tools (FKs etc.)
 - Requires more (join happy) queries in some cases
- ◆ Approach #2 - the pragmatic approach
 - Easy to implement and query
- ◆ Approach #1 – the sometimes useful approach
 - Can be more efficient than #2 and #3 in specific cases
- ◆ Look at your use cases
 - If you frequently need to search only using parent type fields, then you really want approach #3
 - Use #2 if you can evade performance issues
 - Remember best query is one you don't execute
 - If you usually only search one type at a time and you will maintain FK constraints in your application layer consider approach #1 as a performance optimization
 - Hope you never add another inheritance level

Fancy OO-Structures



Kore Nordmann (eZ Systems)

No more SQL

- ◆ Allows representing SQL queries and results in OO terms
 - Return nested instances of objects, rather than one dimensional arrays
 - Objects provide all the boring CRUD handling
 - Encapsulates many advance features such as pagination (some DBMS require complex subselects), profiling etc.
 - Tighter integration with middle tier language
 - Inheritance
 - Data types
 - Syntax checking/auto completion
- ◆ Facilitate writing database-type independent queries
 - That may not be using a DBMS at all (web services etc.)
- ◆ Popular approaches are ActiveRecord and ORM's
 - Most layers try to do best of all worlds
 - Usually build on top of a DBAL

Oh No! No more SQL?

- ◆ Surrogate key hell
- ◆ Legacy schema hell
- ◆ Inefficiencies
 - More code to load
 - Somewhat solved through byte code caches
 - Memory consumption
 - Parsing time
 - More queries that tend to be less optimized
 - Dual schema management
- ◆ Overloading and delegation can become hard to grasp
 - Step-by-step debuggers are your friend
- ◆ Why bother?
 - Use an OO database like Cache and db4o

Wrapping Frameworks aka ActiveRecord

- ◆ Schema ownership in the DBMS
 - Naming conventions (legacy databases require mapping)
 - Do not work well with all kinds of database objects
 - VIEWS, Stored Routines, etc.
- ◆ Meta programming with runtime analysis of DBMS schema
 - Use Caching and flexible triggers to lessen performance impact of runtime analysis
 - Use annotations to add new behaviors
 - PHP Implementations
 - CakePHP, Zend_Db_Table, PHP on Trax
- ◆ Class generation from the DBMS schema
 - Generates the base and custom class, only the later is filled with application specific business logic
 - Modify class templates to add new behaviors
 - PHP Implementations
 - Qcodo

Mapping Frameworks aka O/R Mapper

- ◆ Schema is derived from the classes, annotations or XML
 - Extend from base classes, model classes generated or implement interface with a persistence manager
 - Often more limited in using DBMS specific schema magic
- ◆ Much more decoupled from DBMS
 - Do not require a database schema to begin coding
 - More more lax about naming conventions
- ◆ Different approaches:
 - Query-By-Example
 - Query-By-API
 - Query-By-Language
- ◆ PHP Implementations:
 - ezc::PersistentObject, Propel, Doctrine, PEAR::DB_DataObject

Query-By-Example

- ◆ Example
 - `$user = new User();`
 - `$user->name = 'Smith';`
 - `$all_smiths = Query::execute($user);`
- ◆ Very straightforward and easy to use
- ◆ Cannot handle more complex queries
 - “find all Persons who's name is NOT Smith”
 - “find all Persons who's name is Smith or Johnson”
- ◆ Syntax highlighting/checking and auto completion
 - Except for columns (until IDE's learn virtual properties)
- ◆ PHP Implementations
 - `PEAR::DB_DataObject`

Query-By-API

◆ Example

- `$q = new Query();`
- `$c = new EqCriteria('Name', 'Smith');`
- `$q->Form('Person')->Where($c);`
- `$all_smiths = $q->execute();`

◆ Can handle arbitrary complex queries

- At the expense of being more verbose
- More coupled to the schema

◆ Syntax highlighting/checking and auto completion

- Except for identifiers (Person, Name, etc.)

◆ PHP Implementations

- `ezc::PersistentObject`, `Propel`, `Doctrine`, `PEAR::DB_DataObject` etc.

Query-By-API

- ◆ Looking even less like SQL
 - `// criteria API`
 - `$c = new Criteria();`
 - `$books = BookPeer::doSelect($c);`
- ◆ `BookPeer::doSelect()` can encapsulate additional logic or alternative methods can provide additional logic/optimizations
 - `$books = BookPeer::doSelectJoinAuthor($c);`
- ◆ Disadvantage is that to leverage the full potential of the DBMS the Peer class needs to be expanded
 - Increases the code size
 - Code can either auto generated or added manually

Query-By-Language

◆ Example

- `$q = "FROM Person p WHERE p.name = 'Smith'"`
- `$all_smiths = $conn->query($q);`

◆ Derived from SQL, while being more concise and OO aware

- Does need a certain amount of retraining
- No syntax highlighting/checking or auto completion
 - C# LINQ provides a language level query language

◆ Can handle arbitrary complex queries

- Only a subset of SQL

◆ More higher efficiency in what data is read without having to add specialized methods to base classes

◆ PHP Implementations

- Doctrine with its own DQL syntax

Query-By-Language

```
// using many sql queries for object population
$users = $conn->getTable('User')->findAll();
foreach ($users as $user) {
    print $user->name;
    // fetch phonenumber one after another (*)
    foreach ($user->Phonenumber as $phonenumber) {
        print $phonenumber;
    }
}
```

```
// using only one sql query for object population
$users = $conn->query('FROM User.Phonenumber');
foreach ($users as $user) {
    print $user->name;
    foreach ($user->Phonenumber as $phonenumber) {
        print $phonenumber;
    }
}
```

Aspects Galore

- ◆ Caching
- ◆ Optimistic/Pessimistic Locking
- ◆ Callbacks and overloading/iterator magic
 - Cascade on update/delete emulation
 - Versioning, auditing
- ◆ Multi-Language
- ◆ Hierarchies
 - Nested set, adjacency model, materialized path
- ◆ Permissions
- ◆ Managing state/work flows
- ◆ Inheritance
- ◆ Form generation/validation
- ◆ Abstract data types

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